

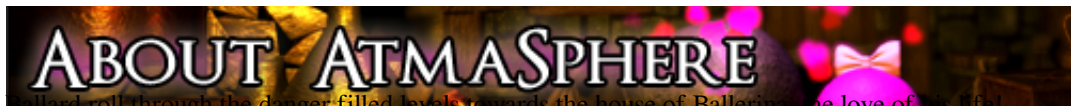
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## AtmaSphere Torrent Download [Xforce]



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### About This Game



- Help Ballard roll through the danger-filled levels towards the house of Ballerina, the love of his life!



- AtmaSphere is roll-a-ball game set in a medieval world filled with dangerous traps and uncertain paths! Roll all you want, but be careful not to fall off!
- Collect all the diamonds to impress Ballerina and pick up yellow coins for bragging points!
- But be careful, as you progress through the levels they become harder and more challenging, your skills will be tested by a variety of engaging traps and puzzles



- 30 challenging, handcrafted levels!
- Forgiving yet challenging gameplay!

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- Unique visual style paired with soothing sounds of rain in the background gives a beautiful relaxing "atmasphere" :^)
  - With every level comes a unique, wonderful soundtrack!

- Steam Trading Cards



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Title: AtmaSphere  
Genre: Action, Adventure, Casual, Indie  
Developer:  
Mazen Games  
Publisher:  
GrabTheGames  
Release Date: 2 Feb, 2018

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English







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As the pun in the title states, this game is about the atmosphere: the setting and the soundtrack are beautiful and mesmerizing.

In this game, you play as a sphere that rolls around picking up diamonds and coins, which at first is really hard to control, but you'll get used to it. While you avoid traps and try not to fall, you'll discover and enjoy the aesthetically pleasing surroundings designed by the team behind this game. This platformer might be different than what you've played before due to its groundbreaking concept, but it's really fun.. Fun chill game. This game is amazing. It's relaxing and intense at the same time. There are enough levels for the money and they have enough mechanics to solve out. BUT ofc there are bugs: sound issues nearly every 2 minutes of playing (sound pops up and lets explode my ears), on level can not be finished if you fail at the first obstacles (the one with the flying platforms at the beginning) because the won't respawn once they have fallen.

If u bother to buy this game, go for it. I'm sure u will not be dissapointed.. It's cute little game in the likes of Ballance or Marble Madness.

Entertains for a few hours, the level design is decent though the varierty is pretty slim. Also had a few irritating bugs, where my screen went completely black and forced me to restart the level.

But for a few bucks you can't really complain too much about it.. Achievements: All possible. Pretty easy 100%. One of them took a few tries to trigger-- specifically 'Hey, Big guy!' (achievable on level 17).

\*\* I recommend playing with a controller

Pros/Cons:

- + Very relaxing-- nice ambient rain sounds and warm colors
  - + Beautiful environment
  - + Gorgeous music
  - + Physics puzzles
  - + Well placed checkpoints, very forgiving
  - + New obstacles were gradually added throughout the game-- the levels never got too repetitive.
  - + Pretty good value-- for \$2.99 I got ~2 hours of gameplay.
- It was a little too easy-- the difficulty only ramped up near the very end.
  - My experience playing with a controller was different from my experience playing with a keyboard. Everything was very fluid with the use of a joystick. With a keyboard, controlling my movement was a bit more difficult.
  - Pausing/moving on to the next level/using the menu cannot be done with a controller.

Overall:

AtmaSphere was a fun little game. It managed to create a beautiful environment with gorgeous graphics and music. It was, for me, a very relaxing, calming experience. It inspired-- sometimes demanded-- patience. I recommend this for anyone looking for a fun, sometimes challenging casual game to wind down with.. all you do in this game is just roll a ball avoiding different scary traps, spikes and saws and stones, but you do it in a wonderful medieval atmosphere with lots of different puzzles to solve, and beautiful graphics. You will definitely need lots and lots of patience to play this game - but - if you don't have enough - this game will train it!. First of all, thanks for that great game. I enjoyed AtmaSphere alot.

To begin i thought its a little too easy, but as i did progress through the levels it got more challenging, which is good. Because its not too difficult either. Just the right mix. I have played already quite a few Marble games, and this one is one of my favorites.

All in all i would give the game a 8/10 rating at the least. :)

I wouldnt mind Playing another game like this one.

Keep up the good work. :). Atmosphere has everything that I would want in a marble madness type game, with none of the frustrations common to the genre. Fun puzzles and paths throughout the levels, 'clean' physics, and solid sound/atmosphere



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combine for a truly excellent casual game. I enjoyed the 2 hours it took me to do a full playthrough, and I would love to see a sequel someday.

I got Atmosphere on sale for \$0.53 and am very pleased with my purchase. A must-try if you see it on sale!. Atmosphere has everything that I would want in a marble madness type game, with none of the frustrations common to the genre. Fun puzzles and paths throughout the levels, 'clean' physics, and solid sound\atmosphere combine for a truly excellent casual game. I enjoyed the 2 hours it took me to do a full playthrough, and I would love to see a sequel someday.

I got Atmosphere on sale for \$0.53 and am very pleased with my purchase. A must-try if you see it on sale!. For Fun: 7/10  
For Completing: 10/10

The game is challenging while still remaining fun to play. if you have some money to spend on a game to play mindlessly then its the game for you. I recommend waiting till its on sale because they're better games out there for the same price unless you plan on getting it for the achievements.

Completing this game is not hard just time consuming. There are 30 total levels and most achievements can be gotten from just beating the game. Its an excellent game to build your score up and only takes 2-4 hours to beat for 100+ achievements.



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I wouldnt mind Playing another game like this one.

Keep up the good work. :). Excellent graphics and music! AtmaSphere is an ideal and entertaining ball-rolling type of game, that is sure to thrill you with its accurate use of physics. I would definitely recommend it to anyone who is looking for something moderately challenging, yet relaxing.

10/10 in my books! :). AtmaSphere is what I would imagine if Marble Madness were to have been created for today's world. Fun and casual, with just the right amout of frustration at times, it's easy to pick up and leave after one level. There are no penalties for doing so (other than maybe losing checkpoint status) and you can always go back and play previous levels once they've been completed. The achievements are mostly something you'd encounter as you play the game so there are no need for heroics or serious grinding.

As for cons, some of the puzzles can feel a bit repetitive and, though Unity is a great platform for creating games, AtmaSphere stumbles on loading and I have to give it a second after Windows squawks it's not responding. Likewise, it will crash when exiting, though this does not affect game completion or status. I have similar issues with other Unity games so I cannot really blame this on AtmaSphere - just something you might want to be aware of.

As for the story, get from Point A to Point B, collecting coins and crystals along the way. Fine, I can suspend disbelief saying you're playing one ball trying to get home to the other but can anyone tell me why balls would choose to build a society in the sky where they could fall off when they're sober, let alone when they're on a bender?

In short, I got this on sale but would be willing to pay full price for it. I recommend it for those who want something different in pace and skill than stand button mashers.. Relaxing game. GREAT GRAPHICS but a little simple for my taste, it gets a bit monotonous. Its the crysis of marble games.

You play as a marble that has do get to the end of the obstacle course to visit the pink marble, your girlfriend. The obstacles are mostly spinners and spikes, with not a lot of variation in between. I wouldnt reccomend getting this if you want a challenge. But I would reccomend this if you want a game to relax and not focus on. Good for an idle game that you play while talking to people on the phone etc.. The music in this game is awesome. Gameplay is great. You should sell the music as dlc.. They see me rollin', they hatin'

On a serious note, this game is beautiful and it's music and ambient is perfect for chilling after getting trolled and inted in some multiplayer game, highly recommend.. I really loved this game. There isn't much challenge up until the last 5 levels. Especially the last 2 levels pulled out teeth, but it was still enjoyable overall. The controls and graphic are very well done.. Enjoyable for the short term. Made it to level 9 before it dawned on me that a controller would be easier than WASD. Not really any replay value as the levels don't stand out. Play it once, have fond memories, never touch it again. Kinda like TRINE in that respect.

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